# GAME 440 Scrum Meeting Report

|  |  |
| --- | --- |
| Team: Database | Date: Feb 6, 2014 |
| Phase: Implementation | Due Date: Feb 13, 2014 |

|  |  |
| --- | --- |
| Team Member | Work Description |
| Robert Evola | Begin Design of Save Game tables/structures  Assist with Finalizing Table scripts and DB API impl |
| Vinny Crupi | Flesh out API functions to return default database values. At least Elements, more functions depending on database progress. |
| Matt Mayo | Complete API Design  Assist with save game design |
| Kyle Nokes | Continue working on DB setup/scripts |
| Jordan Hurst | Finalize data structures if any changes need to be made to skeleton code; turn project into a DLL |
|  |  |
|  |  |
|  |  |
|  |  |
|  |  |